

插入 button

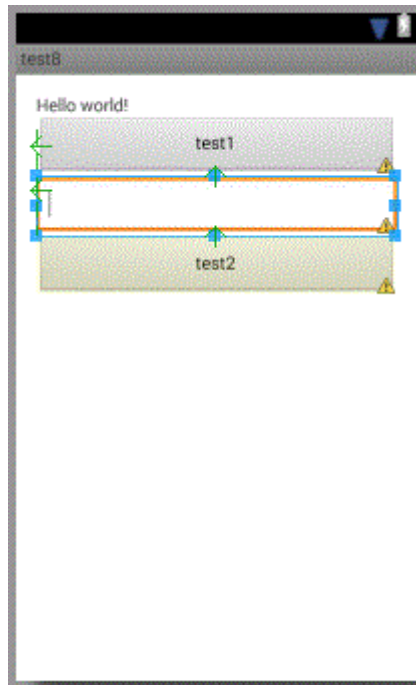
- Text 為 test1
- On Click 為 btn_test1

插入 Plain Text

- ID 為 button1

插入 button

- Text 為 test2
- On Click 為 btn_test1



加入以下 code,按 ctrl+shift+o 自動補 import

```
public void btn_test1(View v){
    EditText edit1;
    String st1;
    int i1;
    edit1 = (EditText)findViewById(R.id.editText1);
    st1=edit1.getText().toString();
    i1=Integer.valueOf(st1);
    i1=i1+1;
    st1=Integer.toString(i1);
    Toast.makeText(this, st1, 100).show();
}
```

```
}  
public void btn_test2(View v){  
    String st1;  
    Random ran;  
    int i1;  
    ran = new Random();  
    i1 = ran.nextInt(256);  
    st1=Integer.toString(i1);  
    Toast.makeText(this, st1, 100).show();  
}
```

```
@Override  
public boolean onCreateOptionsMenu(Menu menu) {  
    // Inflate the menu; this adds items to the action bar if it is present.  
    getMenuInflater().inflate(R.menu.main, menu);  
    return true;  
}  
public void btn_test1(View v){  
    EditText edit1;  
    String st1;  
    int i1;  
    edit1 = (EditText)findViewById(R.id.editText1);  
    st1=edit1.getText().toString();  
    i1=Integer.valueOf(st1);  
    i1=i1+1;  
    st1=Integer.toString(i1);  
    Toast.makeText(this, st1, 100).show();  
}  
public void btn_test2(View v){  
    String st1;  
    Random ran;  
    int i1;  
    ran = new Random();  
    i1 = ran.nextInt(256);  
    st1=Integer.toString(i1);  
    Toast.makeText(this, st1, 100).show();  
}  
}
```